

“Best VR Game” Award: 2017 E3

- Geek Citadel
- MMOGames
- MEUPS4

A R C H N G E L TM

SKYDANCE INTERACTIVE’S AWARD-WINNING VIRTUAL REALITY GAME ‘ARCHANGEL’ IS AVAILABLE NOW ON PLAYSTATION VR

Title Launches on Other Leading VR Platforms on August 2nd

SANTA MONICA, Calif – July 18, 2017 – [Skydance Interactive](#) today debuts its first virtual reality game – award-winning first-person shooter *Archangel* – exclusively on PlayStation VR. Using DUALSHOCK®4 or PlayStation®Move hand controllers, players will step into the cockpit to pilot a six-story high war machine and lead their squad mates in an incredible VR battle across the scarred landscapes of a post-apocalyptic America. Archangel is now available at the official PlayStation Store for \$39.99.

Set in a post-apocalyptic America during the year 2089, players choose to play the role of Gabby or Gabriel Walker, codename “Guardian,” who has been selected by the United States Free Forces to lead the resistance against the tyrannical corporation HUMNX, a private conglomerate that governs what is left of our ravaged nation. Players must use strategy and skill to fire upon enemies with a wide array of high-powered weapons while protecting their allies from onslaught.

“How better to introduce players to Skydance Interactive’s vision for the future of virtual reality gaming than to give them hands-on control of a giant mech in a way that no other medium can deliver,” said Peter Akemann, President of Skydance Interactive. “Now is the time to join the resistance, protect your friends and countrymen, and become the beacon of hope that America needs – the Archangel!”

Archangel garnered “Best VR Game” Awards at E3 2017 from Geek Citadel, MMOGames, and MEUPS4. On August 2, 2017 it will be available on other leading virtual reality platforms, including HTC Vive and Oculus. A location-based version of the game will also be made available in IMAX VR Centres in August.

View the newest trailer for *Archangel* here: <https://www.youtube.com/watch?v=XoaFEXviJpE>

To learn more about *Archangel* visit www.archangelgame.com and follow @archangelgame on Twitter, Facebook and Instagram.

About Skydance Interactive

Skydance Interactive creates and publishes original and IP-based virtual reality, PC, and console games. The division of Skydance Media was launched in 2016 through the acquisition of The Workshop Entertainment, whose prior credits include franchise and genre-defining work on “Gears of War 4,” “XCOM 2” for PS4/Xbox One, “Borderlands 2: Mr. Torgue’s Campaign of Carnage,” and “Sorcery” for Playstation Move. Skydance Interactive’s first VR game – the award-winning *Archangel* – launches in July of 2017. The studio is located in Marina del Rey, CA.

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