

# SKYDANCE<sup>®</sup>

## MEDIA

### **SKYDANCE MEDIA APPOINTS JACK HORNER AS SENIOR VICE PRESIDENT, CORPORATE COMMUNICATIONS AND PUBLICITY**

**SANTA MONICA, Calif. – September 18, 2018** – Skydance, a diversified media company that creates elevated, event-level entertainment for global audiences, today announced that Jack Horner has been named Senior Vice President, Corporate Communications and Publicity. In this role, Horner is responsible for devising and implementing the communications strategies and overseeing domestic and international public relations efforts on behalf of Skydance Media and its properties.

“Jack’s vast experience in corporate communications and trade publicity along with his strong media relationships make him the ideal executive to lead Skydance Media’s public relations efforts and we’re excited to welcome him to our team,” said Anne Globe, Skydance Chief Marketing Officer. “Jack will play a pivotal role shaping and communicating our overall growth story and brand messaging as we continue to expand our film, TV, animation and interactive businesses.”

Horner joins Skydance from Warner Bros. Entertainment, where he most recently handled media relations and strategy for the studio as Vice President, Worldwide Corporate Communications. Prior to that role, he served as chief spokesman and media strategist for Warner Bros. Pictures for more than five years. Horner also worked at News Corporation prior to its split, based in New York, as Vice President, Corporate Affairs and Corporate Communications. He joined the company as a director and speechwriter, ultimately expanding his responsibilities to include crisis management, acting as a senior spokesman. Horner is a graduate of Yale College and holds a master’s degree from Columbia University’s Graduate School of Journalism. He began his career as a Teach for America corps member in Los Angeles.

#### **About Skydance Media**

Skydance is a diversified media company founded by David Ellison in 2010 to create high-quality, event-level entertainment for global audiences. The Company brings to life stories with immersive worlds across its feature film, television, interactive and animation divisions. Recent feature films include *Mission: Impossible–Fallout* and *Annihilation*. Skydance’s upcoming feature films include *Top Gun: Maverick*, *6 Underground*, *Gemini Man* and the Untitled *Terminator* project. Skydance Television launched in 2013, and its current slate includes two Emmy-nominated series, *Grace and Frankie* and *Altered Carbon*, *Tom Clancy’s Jack Ryan*, *Condor*, and *Foundation*. Skydance Interactive launched in 2016 to create and publish original and IP-based virtual reality video games; their library includes the mech-shooter game *Archangel: Hellfire* and the upcoming 2019 title *The Walking Dead: Saints and Sinners*. In 2017, Skydance formed an animation division to develop and produce a slate of high-end

feature films and television series in partnership with Spain's Ilion Animation Studios.

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