

SKYDANCE[®]

MEDIA

SKYDANCE NAMES STEPHANIE KYOKO MCKINNON GENERAL COUNSEL

JUN OH ELEVATED TO PRESIDENT OF GLOBAL BUSINESS AND LEGAL AFFAIRS

Santa Monica, CA. – April 29, 2020 – Skydance Media today announced **Stephanie Kyoko McKinnon** has been named General Counsel, Skydance Media and **Jun Oh** has been elevated to President of Global Business and Legal Affairs. These moves come on the heels of Skydance’s acquisition of Ilion Studios in Madrid earlier this month and reflect the company’s continued commitment to expansion. McKinnon and Oh will both report to Jesse Sisgold, President and COO, Skydance Media.

In this newly created role, McKinnon will provide key legal and strategic guidance on major corporate transactions, including acquisitions, financing and joint ventures, as well as oversee corporate governance and employment matters for the company.

Oh’s promotion from Head of Theatrical and Interactive Business Affairs adds television and animation responsibilities. He will now run all business and legal affairs on a global basis related to the development, production and distribution of Skydance’s core content divisions.

“I could not be more pleased to welcome Stephanie and to congratulate Jun!” said **Jesse Sisgold, Skydance Media President and COO**. “Stephanie’s legal acumen and strategic mind will play an important role as we continue to expand our global capacity while running our operations at the highest functional and ethical standards. And Jun has proven quickly that he is an extraordinary executive and dealmaker and is incredibly deserving of this expanded role.”

McKinnon joins Skydance Media from VICE Media where she served as Senior Vice President, Deputy General Counsel, overseeing legal for all of VICE’s strategic projects, including international expansion, joint ventures, market entry, investments, equity raises and acquisitions. Prior to VICE Media, she was VP, Legal & Business Affairs for Whistle Sports where she was responsible for the legal and business affairs, compliance, insurance, and human resources functions. She started her law career at Paul, Weiss, Rifkind, Wharton & Garrison LLP in New York City and holds a BA from Simon Fraser University and received her Bachelor of Laws degree from McGill University.

Oh joined Skydance in 2018 as Head of Theatrical and Interactive Business & Legal Affairs. During his tenure at Skydance, Oh has been a key player in executing all deals for Skydance’s film slate including for above-the-line talent; he was also a vital part of

the company's 2020 \$275 million equity partnership deal between Skydance, RedBird Capital and CJ ENM. Prior to Skydance, he served as President of Business & Legal Affairs for Global Road Entertainment. Oh had an extensive career at Warner Bros. Entertainment where he rose to Senior Vice President, Business Affairs, Warner Bros. Pictures. In that role, he was responsible for negotiating development, production, co-financing, distribution and other deals for such titles as *Dunkirk*, *Ocean's 8*, *Crazy Rich Asians* and *Aquaman*. Oh was previously Head of Business & Legal Affairs for Warner Independent Pictures where he worked on deals for *Slumdog Millionaire*, among others. He began his entertainment career at The Walt Disney Company in the business and legal affairs group and holds a BA from Cornell University and a JD from UCLA School of Law.

About Skydance Media

Skydance is the diversified media company founded by David Ellison in 2010 to create high-quality, event-level entertainment for global audiences. The Company brings to life stories with immersive worlds across its feature film, television, interactive and animation divisions. Skydance's upcoming feature films include the highly anticipated *Top Gun: Maverick*, *The Old Guard*, *Without Remorse*, *Snake Eyes*, *The Tomorrow War* and the upcoming seventh and eighth installments of the *Mission: Impossible* film series. Skydance Television was launched in 2013, and its diverse slate includes three Emmy-nominated series, *Grace and Frankie* and *Altered Carbon* (Netflix) and *Tom Clancy's Jack Ryan* (Amazon); plus *Condor* (AT&T Audience Network), *Foundation* (Apple TV+) and *Jack Reacher* (Amazon). Skydance Interactive launched in 2016 to create and publish original and IP-based virtual reality video games; its library includes the survival- horror game *The Walking Dead: Saints and Sinners* and the mech-shooter *Archangel: Hellfire*. In 2017, Skydance formed an animation division to develop and produce a slate of high-end feature films and television series. The first slated movie is *Luck*.

Contact

Jack Horner
SVP, Corporate Communications and Publicity
424-291-3464
jhorner@skydance.com

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